

ARTICLE

**IMPLEMENTATION IT FOR TEACHING ENGLISH TO THE 3rd YEARS
STUDENTS IN UNIVERSITY OF NUSANTARA PGRI KEDIRI
IN 2016/2017**



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IMPLEMENTATION IT FOR TEACHING ENGLISH TO THE 3rd YEARS STUDENTS IN UNIVERSITY OF NUSANTARA PGRI KEDIRI IN 2016/2017

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Abstract

In this era, everyone uses Information & Technology (IT) in their daily activities mostly in teaching learning process. Thus, the teacher must increase their teaching skill by using IT during teaching learning process. Universitas Nisantara PGRI Kediri exactly in English Education department prepares by facilitating the graduate was IT to support them when they teach. Based on that problem, the research questions were formulated to “What applications can be taught in teaching learning process in IT for Teaching?” and “How does the teacher teach in every application in English in IT for Teaching?” This research was a qualitative research in which the subject of the research was University of Nisantara PGRI Kediri third grade students. The data of the research was taken using observation and the result of final exam of the applications and some documents to describe it clearly. The result of this research showed that the applications could be implemented. Those were: Edmodo, Prezi, Adobe Audition, Wondershare Quiz Creator, and Autoplay Media Studio. And the way how to implement in Edmodo was by simple explanation and the most used self-study, Prezi and Adobe Audition was by direct practicing, Wondershare Quiz Creator was by discussing, and Autoplay Media Studio was by practicing based on the video.

Keywords: E-Learning, ICT, Blended Teaching, IT for Teaching

A. INTRODUCTION

The development of Informations Technology (IT) time to time is really fast, there is universally accepted definition of IT, because the concepts, methods and applications involved in IT are constantly evolving on almost daily basis. The use of technology information and research can not be separated mostly English.

Assessment activities to determine the feasibility of research programs and universities. We often that a new product from the IT published almost every month. The development of the IT is imbalance with use of IT it self, especially the use of IT.

The ongoing and unprecedented development of IT has led to a widespread

intention of using IT to advance educational goals. Recent developments across the world have moved much beyond the vision of using IT as a teaching and learning aid Al-Kathiri (2015: 1). So that is why, recently, Indonesia has adopted it for educational facilities, and it becomes the important facilities in advance the goal of the teaching and learning process of English.

In the teaching learning process, the teachers have to know well about the aspect of the teaching learning process. Teaching is instruction of imparting of knowledge, developing of skills and attitudes, and meeting of special needs in various ways ranging from structured to individualized activities, including instructional support activities which aid and enrich the teaching-learning process. Teacher must understand about how to teach the students. Brown (2007: 8) said that the teacher should help and guide the students to reach the aim of teaching learning process.

While the term “e-learning” has been thrown around quite a lot in recent years, many are still unaware of what it actually means and how it can help them achieve success in both their professional and personal lives. This short e-book aims to provide an introductory level overview of the e-learning field for those people. E-

learning is electronic media to help the teaching learning process easily. Naidu (2006: 1) stated that technology is aspects of education globally, the presence of technology must be coupled with a wider transformation effort to improve student outcomes. The integration of technology into an educational system is a complex process with implications for policy, curriculum, infrastructure, support and training.

Thus the teachers can teach using blended teaching. Sabila, Rankine, & Cortez (2013: 1) said that blended teaching a strategic and systematic approach for combining times and modes of learning by face-to-face and online interactions for each discipline, using appropriate ICTs (Information and Communication Technology). Blended learning can be defined as the combination of multiple approaches to pedagogy or teaching, self-paced, collaborative, tutor-supported learning, or traditional classroom teaching. Blended learning often refers specifically to the provision or use of resources which combine e-learning with other educational resources.

Information Technology for Teaching (IT for Teaching) is a main subject in Universitas Nusantara PGRI Kediri (UN PGRI Kediri) especially for 3rd year students in English Department. It is

about how to use computer applications for teaching English. The goal of IT for Teaching is increasing the teacher ability to teach easier and more creative in showing lesson. It helps to adopt some materials and combines the technology in teaching learning process. Based on syllabus of IT for teaching in 2016/2017 the goal of IT for teaching that the students are hoped to be able to apply the teaching principles of language skills by integrating with "It based media" In relevance to the need the teaching learning process of each language skill. Thus the students must learn some applications those are:

1. Edmodo

Edmodo is an educational website that takes the ideas of a social network and refines them and makes it appropriate for a classroom. Hourdequin (2014) stated that using Edmodo, students and teachers can reach out to one another and connect by sharing ideas, problems, and helpful tips. A teacher can assign and grade work on Edmodo, students can be helped from the entire class on Edmodo. It is a safe environment.

2. Prezi Dekstop & Online Presentation

Based on Kennesaw (2013: 1) that Prezi is an online presentation service provider that offers different types of accounts and options for creating and

storing digital presentations. Traditional presentation software requires preparing a linear story line using a storyboard approach.

3. Adobe Audition

IIS & Thompson (2003: 1) said that .Adobe Audition is a multitrack digital audio recording, editor and mixer that has been used and has various voice processing facilities. With Adobe Audition can record sound, improve sound quality, add sound effects, and combine with different sound tracks into one track, and store them in various formats.

4. Wondershare Quiz Creator

According to Muchlisin (2014: 35) that Wonder share Quiz Creator is a software for making queries, quizzes or online tests (web-based). The use of Wonder share Quiz Creator in making the problem is very familiar / user friendly, thus it is very easy to use and does not require the ability of programming language that is difficult to operate it.

5. Autoplay Media Studio

The definition of Autoplay Media Studio (AMS), Nasution (2014: 2) said that AMS is a software that can be used for teaching learning by using some media, those are pitures, sound, film, Web pages, flash file, and texts in one project.

From the explanation above, the writer formulated three questions dealing

with research problems which should be examined in this research as follow:

1. What applications can be taught in teaching learning process in IT for Teaching in Universitas Nusantara PGRI Kediri at 2016/2017?
2. How does the teacher teach in every application in English in IT for Teaching in Universitas Nusantara PGRI Kediri at 2016/2017?

B. RESEARCH METHOD

Quantitative was used as the approach of this research. The design of the research was natural phenomena research design, case research design. This research was conducted at UN PGRI Kediri which is located in Jl. KH. Ahmad Dahlan 76, Mojoroto.

The data collected during observation was still general and complex, thus the data should be analyzed by reducing the data. In data reduction, the writer summarized, selected the important things, and focused on the main point. Therefore, the data reduced proposed clear description to the writer.

In analyzing the result, the data collected during observation was still general and complex, thus the data should be analyzed by redacting the data. In data reduction, the writer summarized, selected the important things, and focused on the

main point. Therefore, the data reduced proposed clear description to the writer Sugiyono (2013: 273).

C. RESULT AND DISCUSSION

Based on the finding in the previous chapter, it could be seen that the teaching learning process in IT for Teaching English in Universitas Nusantara PGRI Kediri is more flexible and interactive. Teachers can give the assignment and students submit them on time virtually. Teachers can record students' scores, which is accessible for students and their parents at home, who also have the code for viewing their students' progress.

In Edmodo application, the teacher could break the limit time in discussing the lessons. He did not afraid about the limited time. Because he could opened the discussion every time what he needed. He could help the students who got difficulties by explaining in Edmodo.

In Prezi application, the teacher could explain clearly and simply in LCD. And it helped the students to make their own simple presentation and they could make a creative presentation as they could.

In Adobe audition, it helped them to create, edit, or mix the audio that they needed in teaching learning process. They

could cut the audio when they needed the simpler audio, they could give some effect in deciding different condition, or they could mix some audios into one for listening section in teaching learning process.

In Wondershare Quiz Creator, it helped the students to create some questions or mix some types of questions. They could adopt many types of questions as many as they needed in teaching learning process. And it helped the teacher in giving score as soon as possible.

In Autoplay Media Studio, it helped to make simpler in explaining, giving exercise, or others in one application. It helped the teacher teachers saved the time. Because all that was required to teach the class already exists in multimedia autoplay.

Another reason the use of those applications in teaching learning process of English is the students can make or create their own web to share or study together with their friends out of the class. Besides that, the teacher also takes the benefit to make a good relationship with the students who have problems and they cannot tell it directly or when the students have to collect their duties. Because of the limited time of the class or when the lecturer cannot attend the class.

There are some another reasons why the applications are used in the teaching learning process in IT for study:

- 1.) It makes the teaching learning process run well and fast because the students do not need to bring all of the handbooks and the students can make or can resume the material from links already shared by lecturers.
- 2.) They can offer many kinds of interesting programs like in video or in audio form, so they can use them as the media teaching and learning process.
- 3.) The students feel enjoy and more composed using Edmodo in the teaching learning process in IT for study.

The teaching learning process in IT for Teaching English by using Edmodo, Prezi, Adobe Audition, Wondershare Quiz Creator, and Autoplay Media Studio are very good. As found out by Yusuf, Aziz, and Al-Banawi (2013: 178). "Models to judge the effectiveness of e-learning are still to be developed and perfected." they can support the teaching learning process in IT for Teaching, besides that the use of the applications in teaching learning process are very important as one the aspect of teaching support, because the students will get easier in doing their discussion when they want to present the topic in form of the class.

D. CONCLUSION

1. Conclusion

Based on the findings and discussions, the general description of the teaching learning process in IT in Universitas Nusantara PGRI Kediri. It can be concluded that:

First, the applications of IT employed by lecturer were Edmodo, Prezi, Adobe Audition, Wondershare Quiz Creator, and Autoplay Media Studio.

Second, the way how the lecturer implemented are as follows: (1) Edmodo is the web site that can be accessed by the teachers, students, and the parents. By Edmodo, the teacher and the students can the limit time in the discussion. For the teacher can give some information's as soon as possible and he can give his material by sending in Edmodo. (2) Prezi application helps the teacher to explain easier. Thus the explanations of the teacher can excite the student's interest to listen. When the students have to make presentation they can make their own presentation as interest as they can. (3) Adobe audition is an application that can increase the teacher material when he needs dialog record. And the students can create their own background song for their presentation. (4) Wondershare Quiz Creator helps the teacher to make easier

about giving the quiz for his students. He can set his limit time to do their exercise. And he can combine some kinds of exercise. (5) In Autoplay helps the teacher to give his explanation, exercises, or some applications that they need in one application.

The teaching learning process in IT for study by using applications implement the method of scientific approach and learning which used the materials based on the thing around the students in the teaching learning process in IT for Teaching in their activities in the classroom.

2. Suggestion

Based on the result of this research, it showed that the applications were effective for teaching learning process. Then, the writer would like to give suggestion as followed:

a. For the writer

This research can give more knowledge for him the implementation of Teaching English in classroom activities.

b. For the teacher

This research is aimed to help teacher especially IT for Teaching teacher can increase the quality, give the motivation for the student, and can develop the E-Learning better. Thus, the teacher can make understandable by the learners.

c. For the researchers

Based on the obstacle found in the field during observation, writer would like to suggest to researchers whom would like to observe blended teaching as the topic that they should consider the part of the subject observed in order to get adequate data. In addition, the writer hopes that the other researchers are able to use the finding of this research as the reference especially about the topic teaching strategies and develop this research finding for the completeness of their research.

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